



Payentry Time Management Version 1.45

The current release includes the following changes grouped by operational department:

Development Tags

- Ability to Add a Note When Punching In and Out
- Ability to Add and View Punch Notes on Timecards
- Ability to View Job Status
- Added a Warning About Inactive Jobs When Sending Hours to Payroll
- Fixed Overnight Pay Type Issue
- Fixed Time Off for First Date of Pay Period Issue
- Removed Inactive Job Codes From Display

Development Tags

Ability to Add a Note When Punching In and Out (Dev Tag 56000)

A user can now include a note to their punch, when they punch both in or out. This new feature will be available on several screens: kiosk clock, the 'Punch In / Punch Out' button, the 'Global Edits' page, and the 'Add Punch' dialog on the Timecard tab.

Ability to Add and View Punch Notes on Timecards (Dev Tag 56010)

Users can now view and edit the notes associated with a punch on an employee's timecard. For each punch, you will see either an 'Add Note' button (if no note is present) or a 'View Notes' button (if a note has been added). It is possible to add or edit a note until the pay period has been closed, at which time, the notes for that timecard will be set to read-only mode.

Ability to View Job Status (Dev Tag 54895)

A new 'Active' column has been added to the Admin > Jobs page, which will allow a user to quickly identify if a job is currently active or inactive.

Added a Warning About Inactive Jobs When Sending Hours to Payroll (Dev Tag 54905)

A new validation step will be performed during the Send Hours to Payroll process that checks if any inactive job codes are being sent as part of a batch. This will be a warning and will not prevent a user from continuing to send hours to payroll.

Fixed Overnight Pay Type Issue (Dev Tag 58474)

Resolved an outstanding issue with timecard records that span across multiple days. Previously, in this scenario, if the pay type was changed for this record, the order of the timecard records would be unexpectedly (and incorrectly) ordered.

Fixed Time Off for First Date of Pay Period Issue (Dev Tag 56420)

Resolved an issue that was previously preventing users from submitting a time off request that happened to fall on the first day of the company's first pay period.

Removed Inactive Job Codes From Display (Dev Tag 54885)

Jobs that are marked as inactive (that syncs over from Payentry) will no longer be displayed as available options when adding punches or hours. This will result in a more efficient lookup when an employee is trying to find an appropriate job code.

Please note that if a job is marked as inactive and is still being used in an open payroll, it will continue to appear in the list of available jobs. It will be removed from lists once the payroll(s) in question are closed.

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